

Literacy

Non-Fiction: Persuasion,
Explanation, Discussion texts.

Narrative: Adventure/Quest story. Recount.

BIG BANG:
Egyptian day / Film

Trip—Eureka

Numeracy

Problem solving related to Ancient Egypt, where possible. Time, measures, four operations, multiplication tables. 2D and 3D shapes - net of pyramid.

History

Ancient Egypt - pyramids, gods, River Nile, houses, jobs, clothing, mummification, inventions, pharaohs.

**Science**

Plants - link to the River Nile and how the plants used to grow in Ancient Egypt.
Organs in the body - purpose of each organ and the importance to Egyptians.

Art and design

Papyrus picture, cartouche, necklaces.
Egyptian gods.
Clay work - amulets.

Final Product:
Class book about Egypt

ICT

Internet research - Ancient Egypt.
Powerpoint presentation.
Green Screen.

Music

Egyptian music - related to dance.

PE

Athletics, rounders, table tennis, swimming.
Egyptian dance.

DT

Designing, making and evaluating a shaduf.
Egyptian bread.
Mummy emerging from a tomb.